

## Martial Flavor: The Daikort Pack

It is not unusual for Daikort members to wear enchanted gear, and the pack cultivates good relationships with many magical organizations for just that reason. While the official armor issued to each member on joining is strictly mundane, there is no rule against replacing it with better gear, so long as a uniform appearance is maintained.

Members wield a staggering variety of weapons, many of them magical. It is a rare Daikort warrior who will be caught without a backup weapon, or even three, and it is a running joke that it's impossible to know you've found all of a Daikort's knives until you've searched his corpse.

### Hierarchy

The Daikort are led by a small council of the most experienced members, each of whom must be free of Favor debt at all times. Only very rarely does a council member request a personal mission. The council approves or denies missions requested by outsiders, and sets the price for both official and personal missions.

Shares of the price are then distributed by captains, also known as Alphas, who also assign members to each mission and do the high-level strategic planning. Alphas rarely lead missions themselves, and will never lead a mission they have planned. This ensures the distribution of duties and pay are kept as equitable as possible.

Most missions are lead by sergeants, or Betas, tactical specialists who are usually highly experienced veterans. Most other Daikort members have no official rank, except for specialists, or Omegas. As their designation would imply, Omegas all have some highly specialized skill: poisons, reconnaissance, or even unarmed fighting.

Unranked members are typically referred to by their weapon or tactics of choice. In keeping with the theme of the official ranks, these names are couched in animal terms.

### Pack Animals

Daikort members take animal names based on their specialties. These are often assigned on an individual basis, but the following are a few of the more common appellations.

Bear: A warlord who fights defensively, using a one-handed weapon and a heavy shield.

Cheetah: A highly mobile ranger, usually an archer.

Coyote: A traps expert.

Dog: A rookie who has been with the pack for less than a year, and hasn't yet shown a clear specialty.

Ferret: An infiltration expert.

Fox: A melee ranger who specializes in sneaking through difficult terrain.

Jaguar: Someone who specializes in solo missions, often spying or assassinations.

Lion: A warlord who acts as a squad leader more often than not. Most Betas were originally lions.

Mink: An expert in diplomacy, disguise, and distraction.

Tiger: An exotic weapons specialist.

Wolf: A generalist, who can take any mission and might have any number of minor specialties. More pack members are wolves than any other category.